Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE **BASIC FEE FOR** NUMBER FILED NUMBER EXTRA 385.00 BASIC FEE 770.00 OR TOTAL CHARGEABLE CLAIMS O minus 20= XS 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43 =X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II **OTHER THAN SMALL ENTITY** OR SMALL ENTITY (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-NUMBER REMAINING **PRESENT** TIONAL RATE TIONAL RATE ENT **AFTER** PREVIOUSLY **EXTRA** FEE FEE **AMENDMENT** PAID FOR AMENDM Total Minus X\$18= X\$ 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHES ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-ပ REMAINING NUMBER PRESENT AMENDMENT **RATE** TIONAL **RATE** TIONAL **PREVIOUSLY AFTER EXTRA AMENDMENT** PAID FOR FEE FEE

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

Minus

Minus

*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3. enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

OR

X\$ 9=

X43 =

+145=

ADDIT. FEE

TOTAL

X\$18=

X86=

+290=

ADDIT, FEE

TOTAL

Total

Independent

^{*} If the entry in column 1 is less than the ntry in column 2, write "0" in column 3.

^{**} If th "Highest Number Pr viously Paid For" IN THIS SPACE is less than 20, enter "20."